

Eugene Yacht Club Sail School June 20-25, 2010

Sail School Classes

Zuma: This is the entry point for most students. Zuma class teaches the basics of sailing including rigging, launching, returning, capsize drill, sailing knots, and more. Open to children 10 and older.

Laser I: (*see note below*) This class introduced students to the Laser sailboat. Students learn to rig, launch, sail, return, and store their boat. Open to students who have completed Zuma class and adults with some sailing experience.

Laser II: (*see note below*) This class continues lessons from Laser I and increases confidence in boat handling and sailing under various conditions. Students will also begin to learn about tuning for speed and racing. Open to youth who have completed Laser I and adults with previous Laser experience.

Laser III: (*see note below*) This class refines the lessons of racing by focusing on racing tactics and strategies. Open to youth who have completed Laser II and adults with previous Laser experience.

Centerboard: This is an entry level class for new adult sailors and for youth who have completed Zuma class (ages 13 - 14 and older). The class will teach rigging and launching of a centerboard sloop, docking, sailing the three points of sail, and some basics of racing.

Catamaran: This class focuses on the unique characteristics and excitement of multi-hull sailing. Students will learn to rig, launch, retrieve, capsize, right (and sail!) catamarans. Open to youth who have completed Laser I and adults with previous sailing experience.

Santana 20: This class focuses on racing using Santana 20 boats. Students will learn about sail set and shape, racing tactics, and racing rules. Open to adults with previous sailing experience.

Big Boats: This class focuses on cruising in a larger sailboat. Students will learn about boat systems, rigging, launching, docking, anchoring, navigation, and live aboard skills. Open to adults with previous sailing experience.

*Note for Laser Classes

All students in Laser classes are required to provide their own boat. Please consult the EYC Website for suggestions to obtain a Laser for Sail School. In addition, all students in Laser I are required to demonstrate that their boat is "sail ready" by Sunday evening.

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Camping Information

- We encourage students (and their supervising adult) to camp on the grounds
- Most students camp in tents in the grassy area immediately adjacent to the Clubhouse
- Showers and toilets are available in the Yot Pot (75 feet to the west)
- Plan to arrive early Sunday afternoon to set up your camp site
- Bring all necessary camping gear including tent, sleeping bag, lawn chairs (if desired), drying rack (if desired)
- There are a limited number of RV guest sites available on the EYC grounds. A few RV sites have power connections and water connections. There are no sewer connections.
- No pets are allowed on EYC grounds however Richardson Park Camp Ground (next door to EYC) does allow pets. Contact Lane County Parks for more information.
- All meals including Sunday evening pizza are included with your registration fee
- A limited number of “drop in” meals are also available for purchase

Evening Activities:

Sail School includes a number of evening activities (and snacks). A partial list is below:

- Sunday Night – scavenger hunt
- Tuesday Night – Talent Show
- Wednesday Night – Gutter Boat Races
- Thursday Night – Crewing on “real” race boats
- Campfires
- Evening snacks

Packing List: *(weather in June varies greatly so plan for hot/cold and wet/dry conditions)*

- Coast Guard Approved Life Jacket and whistle
- Swim suit(s)
- Shorts (1-2)
- Long Pants (1-2)
- Shirts (3-4) quick dry shirts work best
- Light Jacket
- Hat
- Wet suit or spray top (optional)
- Boat shoes or aqua sox (flip flops do not work well on sail boats)
- Personal hygiene items including soap and shampoo
- Towel
- Sun screen
- Sun glasses
- Insect repellent (lots of bugs in the evening)
- Tent with rain fly
- Sleeping bag/pillow

(Optional items include musical instruments, games, and snacks)